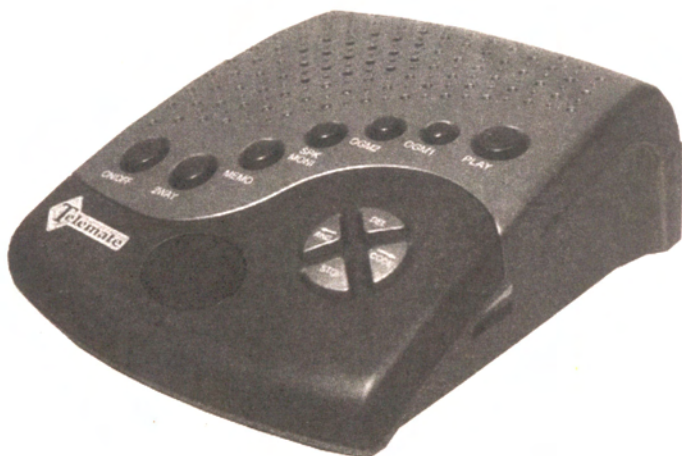




Digital Answering Machine

Model TE1130DM



INSTRUCTION MANUAL

ORIENTAL PACIFIC

Guarantee Card

This product is guaranteed against faulty materials and workmanship for a period of 12 months from the date of purchase. The obligation to the purchaser under this warranty is limited to servicing the unit and replacing defective parts when the product is returned freight prepaid to the retailer. This warranty becomes void if the product has been tampered with, damaged by accident, damaged in any other way by improper use or has been purchased second hand. All production orders have quality inspections. In the unlikely event of a deficiency, please contact the retailer from whom this product was purchased.

WARRANTY FOR APPLIANCES USED COMMERCIALY LIMITED TO 90 DAYS

Type of Appliance: **Answer Machine**

Model No: **TE1130DM** Purchase Date:

Product Purchased From:

Your Name:

Address:

Phone Number:

IMPORTANT!

Please retain this warranty card along with your purchase receipt. Please do not post to the retailer or importer. If service is required, both of these documents are to be returned with the appliance to your retailer, otherwise a fee may be charged.

ORIENTAL PACIFIC

P O BOX 302-158

North Harbor

**Auckland 1330 New Zealand
New Zealand call 09 4155 747**

Email service@opnz.com

Australia call Toll Free 1-800-858011

IMPORTANT NOTE FROM TELECOM:

"The grant of a Telepermit for any item of terminal equipment indicates only that Telecom has accepted that the item complies with the minimum conditions for connection to its network. It indicates no endorsement of the product by Telecom, nor does it provide any sort of warranty. Above all, it provides no assurance that any item will work correctly in all respects with another item of telepermitted equipment of a different make or model, nor does it imply that any product is compatible with all of Telecoms network services"

"Telepermitted equipment only may be connected to the auxiliary telephone port. The auxiliary port is not specifically designed for 3-wire connected equipment. 3-wire connected equipment might not respond to incoming ringing when attached to the port."

"All persons using this device for recording telephone conversations shall comply with New Zealand law. This requires that at least one party to the conversation is to be aware that it is being recorded. In addition, the principles enumerated in the Privacy Act 1993 shall be complied with in respect to the nature of the personal information collected, the purpose for its collection, how it is used and what is disclosed to any other party."

Dear Valued Customer

Thank you for choosing to purchase one of our **Telemate** products, we appreciate your business and believe that we have provided you with a product that is both reliable and value for money. We encourage you and your friends to choose from our range of **Telemate** products again in future.

TECHNICAL INFORMATION:

Please ensure that your homes supply voltage corresponds to the voltage marked on the DC adapter before use.

| | |
|--------------------------------|------------------|
| Adaptor Mains Supply: | 230V~ 50Hz |
| Adaptor Rated Power: | 9VDC 200mA 1.8VA |
| Backup Battery: | 9V |
| Maximum Recording Time: | 14 Minutes |
| Weight: | 275g + Battery |

FEATURES:

- * Full feature digital answering machine
- * Maximum of 14 minutes recording time
- * Memo recording
- * Two way recording
- * Two OGMs (OutGoing Messages).
- * Announcement only mode (Uses second OGM)
- * Up to 61 messages stored
- * Play new message only mode.
- * Instant skip, repeat and rewind messages
- * One touch delete current message
- * One touch delete all messages
- * Remote access with security codes
- * Auto-disconnect when parallel phone is picked up
- * Variable volume control
- * Call screening
- * User programmable ring counts (2,3,4, or toll-saver)
- * User programmable security code
- * Power down mode to support battery memory back up
- * Memory full warning

BEFORE FIRST USE:

- Your **Telemate** digital answering machine was shipped from our factory in good working order. Should the carton or machine be damaged, wet or have a malfunction in any way please immediately contact your retailer for replacement or repair.
- Carefully unpack your **Telemate** digital answering machine. Ensure that you do not discard any supplied packaging material until all components of the answering machine have been accounted for.
- Carefully wipe the exterior of the machine with a damp cloth to remove any dust that may have accumulated. Dry with a dry towel. Do not use abrasive cleaners. **WARNING** Do not immerse the answering machine in water or any other liquids when cleaning.
- The answering machine is now ready for operation.

GENERAL CONSIDERATIONS:

- This equipment has been designed for general indoor household use only.
- The equipment is designed solely for the purpose of recording phone messages and must not be used in any other capacity.
- Always install the equipment on a flat, clean non-slip surface for operation.
- Plug the DC power adaptor into a suitable mains outlet corresponding to the supply requirements of your appliance, 230V~50Hz.

CLEANING AND CARING:

- Always disconnect your **Telemate** equipment from the mains supply and phone lead before cleaning.
- Never immerse any part of your equipment or adaptor in water or other liquids.
- Wipe the exterior of the equipment with a damp cloth. Dry with a dry towel.
- Store your equipment in a dry cupboard if not in use.

DIAGRAM OF CONTROLS:

TOP

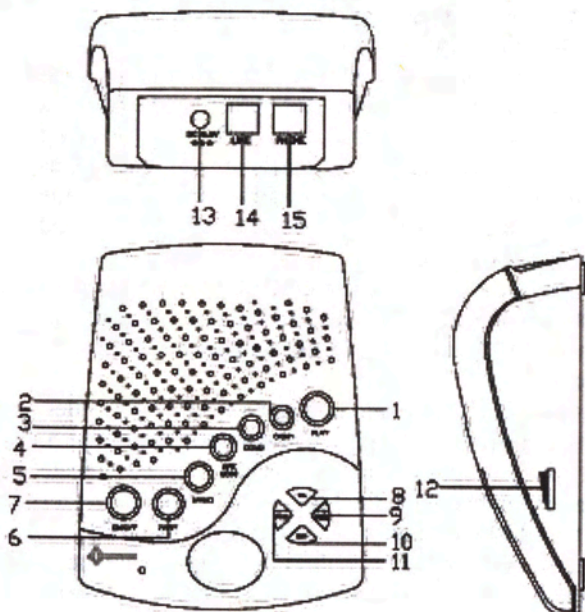
- | | |
|-------------------------------|--------------|
| 1. PLAY/PAUSE | 7. ON/OFF |
| 2. OGM1 (Outgoing Message 1) | 8. DELETE |
| 3. OGM2 (Outgoing Message 2) | 9. CODE |
| 4. SPK / MONI | 10. STOP/SET |
| 5. MEMO | 11. RING |
| 6. 2-WAY (Two way recording) | |

SIDE

12. SLIDING VOLUME CONTROL

REAR

13. DC SUPPLY jack (9VDC Input)
 14. LINE jack
 15. PHONE jack



INSTALLATION AND USE:

BATTERY USE

Please follow these precautions when using batteries in this device (battery not supplied). The use of battery is recommended as a back up in an event such as a power failure.

1. Use only 9V6LR61 or compatible battery.
2. Be sure to install the battery correctly as the reversed polarity of the battery may cause damage to the device.
3. If the device is not to be used for a long period of time, remove the battery to prevent damage or injury from possible battery leakage.
4. Do not try to recharge batteries not intended to be recharged; they can overheat and subsequently rupture.

CONNECTION

This section has been designed to provide a reference guide to help set up your **Telemate** answering machine.

1. Unpack and ensure that the following key items have been included (Base Unit, Power Adaptor, Telephone Line Cord and Bonus Interconnection Cord).
2. Connect one end of the provided telephone line cord into the LINE jack. Plug the other end into the telephone wall jack. You can link your existing telephone to this answering machine with the bonus interconnection cord supplied. Plug one end of the interconnection cord to the PHONE jack and the other end to the telephone jack.
3. Insert the small plug on the end of the AC adaptor into the DC 9V power jack located on the rear of your unit. Use only the Center Positive AC adaptor provided with your unit.
4. Plug the AC adaptor into a standard AC wall outlet. Once plugged in, the display will count up from 0 to 5. After a long beep, the unit will display " -- " to indicate the unit is on, but not set for answering messages yet, or "Lo" to indicate the battery is weak, or not installed.
5. This unit uses digital technology, so a microcassette is not required. Follow the instructions on the following pages to operate your unit.



During AC power failure, a 9V battery provides battery backup so the unit can maintain the memory information. However, the unit cannot answer incoming calls without AC power.

OPERATION:

RECORDING AN OUTGOING MESSAGE (OGM)

This unit can record two OGM messages: OGM1 is used when you want the caller to hear an OGM and then leave a message, OGM2 is used when you only want the caller to hear your OGM but not leave a message. The maximum length of an OGM is 30 seconds. The minimum length of an OGM is 4 seconds. As you record, the display shows the time passed. If you have not recorded an OGM1 and/or OGM2, the answering machine cannot be turned on.

RECORDING OGM1 (OUTGOING MESSAGE 1)

OGM1 allows the caller to hear the OGM and then be able to leave a message.

Step#1 Press and hold the OGM1 button for approximately 2 seconds until a long beep is heard. The display will count down the time left, so begin recording your outgoing message speaking in a normal tone of voice. Typical Message: "You have reached the 'Smith' residence. We are not able to come to the phone right now. If you leave your name, phone number and a brief message after the beep, we will call you back."

Step#2 When finished recording, releases the OGM1 button. A short beep will sound and the newly recorded outgoing message will then play once. Make sure the VOLUME control is at a desirable level.

To record a new outgoing message, please repeat steps 1 and 2.

NOTES:

- If you attempt to record an OGM under 4 seconds long, then the machine will revert back to the last OGM saved.
- The maximum recording time for an OGM is 30 seconds.

RECORDING OGM2 (OUTGOING MESSAGE 2)

OGM2 allows the caller to hear the OGM and NOT be able to leave a message. This is useful for announcing information about an upcoming event. Be sure to state the caller cannot leave a message.

Step#1 Press and hold the OGM2 button for approximately 2 seconds until a long beep is heard. The display will count down the time left, so begin recording your outgoing message speaking in a normal tone of voice. Typical Message: "You have reached the 'Smith' residence. Please note that our mailbox is full so do not leave a message. Thank you."

Step#2 When finished recording release the OGM2 button. A short beep will sound and the newly recorded outgoing message will then play once. To record a new outgoing message, please repeat steps 1 and 2.

VERIFYING THE OUTGOING MESSAGE

Press and release the OGM1 or OGM2 button and the selected Outgoing Message will play. Press the STOP button to stop playback before the end of the outgoing message is reached.

NOTES:

- If the unit detects a dial tone, silence or a busy signal, the unit will hang up and not register the message.
- The unit will shut off if a parallel phone is picked up.
- When the memory is full, "FU" will appear in the display.
- When the battery is low, or not installed, "Lo" will blink in the display.

Press the OGM1 or OGM2 button to hear the respective Outgoing Message.



SETTING THE UNIT TO ANSWERING-RECORD MODE (Incoming Messages will be recorded)

The Answering-Record mode means when a call is received, the unit will play the OGM1 and then record a message.

Make sure the OGM1 is recorded. Press the ON/OFF button once and the unit will emit 2 short beeps and then play OGM1.

The message counter will then appear in the display indicating the unit is in Answering-Record mode.

SETTING THE UNIT TO ANSWERING-ONLY MODE (No Incoming Messages will be recorded).

The Answering-only mode means when a call is received, the unit will play the OGM2 and then disconnect.

Make sure the OGM2 is recorded. Press the ON/OFF button once (OGM1 will play and 2 short beeps will be heard). Press the ON/OFF button again and the unit will emit 3 short beeps and then play OGM2.

The message counter will then appear and display "Ao" indicating the unit is in Answering-Only mode.

SETTING THE UNIT TO THE ANSWER-OFF MODE

Press ON/OFF button until "--" appears in the display to set the unit to the Answer-Off mode.

TWO-WAY RECORDING

Two-way recording is saved as an InComing Message (ICM) in the same mailbox

Record:

During telephone talking, press and hold two-way button for 2 seconds until a long beep is heard. The two-way button can be released at any time after the tone start. Two-way recording is started after the long beep.

Playback:

Tap the play button when the DAM is in idle state to play Memo. ICM and two-way recording.

SETTING THE RINGS BEFORE THE ANSWER

The amount of times the phone rings before picking up can be set to either 2, 3, 4 or Toll-Saver. Toll saver will answer the call on the fourth ring if no messages have been recorded and it will answer on the second ring if new messages have been recorded; this feature is useful when phoning in for your messages.

Press and hold the RING/ ◀◀ button for 2 seconds; the unit will beep and the present ring setting will blink. The display will show one of the following:

2 Unit set to answer after 2 rings

3 Unit set to answer after 3 rings

4 Unit set to answer after 4 rings

Unit set to toll-saver mode.

Press the Ring/ ◀◀ button and/or CODE/ ▶▶ button to change the ring setting. When the desired ring setting appears, press the STOP button. To check the current ring setting, press and release the RING/ ◀◀ button; the current ring status will briefly appear in the display.

RECORDING A PERSONAL MEMO

To record a personal memo which will be played the next time somebody retrieves the messages, press and hold the MEMO button for approximately 2 seconds; a beep will sound and the countdown timer will appear in the display. The recording time of the memo must be less than 30 seconds and more than 3 seconds. Typical Message: "Hi, it's 'John' here. I won't be home for dinner tonight, so will be back later."

After the message is recorded, release the MEMO button to stop the recording. To hear the memo, simply play back the messages by pressing the Play/Pause button. The unit will announce the recorded message number before play back the message that you recorded.

SCREENING YOUR CALLS

Adjust the VOLUME control on the side of your unit to hear the caller and press the SPKMONI button until "on" appears in the display.

When a call is received, you may listen to the caller leaving an incoming message. If you wish to speak with the caller, just pick up the handset to talk (the machine will turn off automatically). Press the SPKMONI button again until "oF" appears in the display to turn the call screening off.

NOTE: If you pick up the phone immediately before the caller receives the answer message, the message from the machine will play as you try to speak to the caller. It is advisable to pick up the phone upon hearing the callers voice which will de-activate the answer message when speaking.

PLAYING BACK INCOMING MESSAGES (ICMS)

The display's message counter will blink when the unit has recorded new messages. If the message counter is not blinking, then that is the number of messages that have been recorded previously, but not deleted.

To hear messages, proceed as follows:

- 1- Make sure the VOLUME control is adjusted as desired.
- 2- If new messages have been recorded, press the Play/Pause button to hear only the new messages. If no new messages have been recorded, press the Play/Pause button to hear the previously messages that were not deleted.
- 3- After playing the messages, the display's message counter will show the total messages received.

NOTE: Messages will automatically be saved. To delete messages, see p10.

4- To repeat a message while you are listening to it, simply press the RING/ ◀◀ button. Repeatedly press this button to skip back to previous messages. To skip a message while you are listening to it, press the CODE/ ▶▶ button and the next recorded message will play.

5- To pause the ICMS, press and release the Play/Pause button, the unit will pause playback and “PA” will blink in the display. To continue playback, press and release the Play/Pause button again. To stop playback, press the STOP button and the unit will save the previous messages.

NOTES:

- After playing the ICMS, the unit will automatically reset to take new messages.
- The maximum recording time for an ICM (InComing Message) is 90 seconds.

IF MEMORY IS FULL

If the memory is full, the unit will change to Answering-Only mode, play OGM2 and not allow a message to be recorded.

DELETING INCOMING MESSAGES OR PERSONAL MEMOS

To erase a single message while playing it back, press the DELETE button and the unit will delete the current message and play the next message.

To delete all the messages, press and hold the DELETE button while in the idle mode (messages not playing). The unit will beep and the message counter will revert back to “00”

REMOTE OPERATION:

SECURITY CODE

This unit can be operated from almost any touch-tone phone. The Security Code is preset to 19. You can operate the unit remotely with this code, but we suggest you set your own new code. To change this code, follow the instructions below.

Press and hold the CODE/◀◀ button for 2 seconds; a beep will sound and the current code will blink. Press the RING/◀◀ button and/or CODE/▶▶ button to change the security code. When the code setting appears, press the STOP button.

To check the current security code setting, press and release the CODE/▶▶ button; the current security code will briefly appear in the display.

NOTES:

- If a power failure occurs and there is a dead or no battery, the Access Code will reset to 19.
- If you forget the Access Code, unplug the AC adaptor and disconnect the battery and it will reset to 19.
- Be sure to write down your new Access Code and store it in a safe place.

TURNING THE ANSWERING MACHINE ON REMOTELY (IF YOU FORGET TO TURN ON)

Call the answering machine from a separate line.

If the unit is off, it will answer after 4 rings, the unit will emit a 3 second beep.

Enter your security code within 10 seconds, and then the unit will switch to the Answering-Record mode. If you do not enter your security code within 10 seconds, the unit will stop and disconnect.

REMOTELY PLAYING OGM1, OGM2 REMOTELY RECORDING A NEW OGM

Call the answering machine from a separate line. During the OGM, enter your security code. Press the "1" pad to play OGM1 or the "2" pad to play OGM2.

Call the answering machine from a separate line. During the OGM, enter your security code.

OGM1: Press the "#" and then the "1" pad and after the long beep, record your new OGM1. When finished, press the "9" pad and then the new OGM1 will play back. If satisfied, press the "*" pad to end the call or repeat this step to record a new OGM1 again.

OGM2: Press the "#" and then the "2" pad and after the long beep, record your new OGM2. When finished, press the "9" pad and then the new OGM2 will play back. If satisfied, press the "*" pad to end the call or repeat this step to record a new OGM2 again.

REMOTELY PLAYING INCOMING MESSAGES (ICM'S)

Call the answering machine from a separate line. During the OGM, enter your security code.

Press the "5" pad and the unit will playback the messages.

Press the "9" pad to stop playback. After Playback, all messages will still be saved for when you return home.

To repeat the currently playing message, press the "4" pad. To skip backward to previous messages, press the "4" pad and then quickly press the "4" pad again.

To skip forward to the next message, press the "6" pad.

RECORDING A MEMO

Call the answering machine from a separate line. During the OGM, enter your security code. Press the "#" pad and then the "3" pad and after the long beep, record your memo.

Press the "9" pad when finished.

ERASING ONE MESSAGE or ERASING ALL MESSAGES

Call the answering machine from a separate line. During the OGM, enter your security code. Press the "5" pad to play messages. To remotely erase the currently playing message, press the "0" pad.

Call the answering machine from a separate line. During the OGM, enter your security code and press the "5" pad to play messages. To remotely erase all messages, press the "#" pad and then the "0" pad.

REMOTE ROOM MONITORING

This feature will allow you to call in and monitor the room in which the answering machine is located.

Call the answering machine from a separate line. During the OGM, enter your security code.

Press the "7" pad and the unit will monitor the situation for 90 seconds, beep and then stop, if you want to continue monitoring, immediately press the "7" pad again.

To stop monitoring, press the "9" pad.

NOTE: Pressing the "*" pad will stop all operations and release the line.

REMOTELY SETTING THE UNIT TO ANSWERING-ONLY OR ANSWERING-RECORD MODE

Call the answering machine from a separate line. During the OGM, enter your security code.

Press the "8" pad to cycle through the modes (Answering-Record, Answering-Only and Answer-off). After pressing the "8" pad, you will hear the respective OGM. If you only hear a long beep, then the unit is set to the Answer-Off mode.

Press the "9" pad when finished.

END CALL:

Press the "*" pad to stop remote operation and end the call.

TROUBLESHOOTING GUIDE:

Before requesting service, please refer to the following chart and check for symptoms you are experiencing.

| SYMPTOM: | POSSIBLE CAUSE: | POSSIBLE SOLUTION: |
|------------------------------|--|---|
| No Power. | AC adaptor not connected. | Connect AC adaptor to DC 9V jack on unit and AC outlet. |
| | AC outlet not working. | Move to another outlet. |
| No OGM. | Volume is too low. | Increase volume. |
| | Message recorded too low. | Record message again. |
| Unit not answering the phone | Line cord(s) are not connected properly. | Connect line cord(s) securely |
| | Unit is not on. | Turn unit on. |
| | Phone line problems. | Call local phone company for service. |
| No ICM(s) recorded. | Unit is not on. | Turn unit on. |
| | Memory is full. | Delete old ICMs. |
| | Unit is set to the Answer-Only mode. | Set unit to the Answer/Record mode. |
| ICM is incomplete. | Memory is full. | Delete old ICMs |
| | ICM was more than 90 seconds. | Make sure ICMs are less than 90 seconds. |
| | The caller recorded silence, busy signal or dial tone. | Calls that fit these categories will be cut off. |
| ICM is low. | Volume is too low. | Increase volume. |
| No sound. | Volume is too low. | Increase volume. |
| | | |
| "Lo" blinks on the display | The battery is weak or not installed. | Install new battery. |
| No response to Access Code. | The phone is not a touch-tone phone. | Use a touch-tone phone. |
| | Incorrect Access Code. | Enter the correct Access Code. |
| | Using incorrect touch-tone phone. | Make sure phone is capable of transmitting 2 second tones. |
| Can't leave messages (ICMs). | Memory is full . | When memory is full, this unit will automatically switch to the Answer-Only mode. |

CONVENIENT REMOTE ACCESS CARD:

For your convenience, cut out this card and keep it in your wallet as a reference guide when remotely calling your answering machine.

PAD # OPERATION

| | |
|-----|----------------------------------|
| 1 | Play OGM1 |
| 2 | Play OGM2 |
| #+1 | Record OGM1 |
| #+2 | Record OGM2 |
| #+3 | Record Memo |
| 4 | Repeat Current Message |
| 4+4 | Play Previous Message |
| 5 | Play All or New Messages |
| 6 | Skip Forward Messages |
| 7 | Room Monitoring (90 Sec) |
| 8 | Change Answer Mode |
| 9 | Stop Playback, Record or Monitor |
| 0 | Delete Current Message |
| #+0 | Delete All Messages |
| * | Stop Operations |

Access Code: